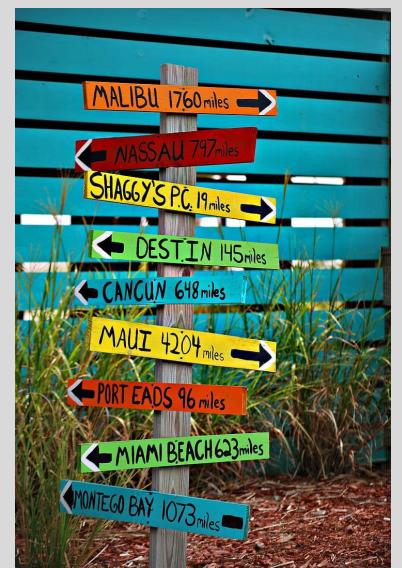


# Navigation Basics in Jetpack Compose



Navigate from Source to Destination

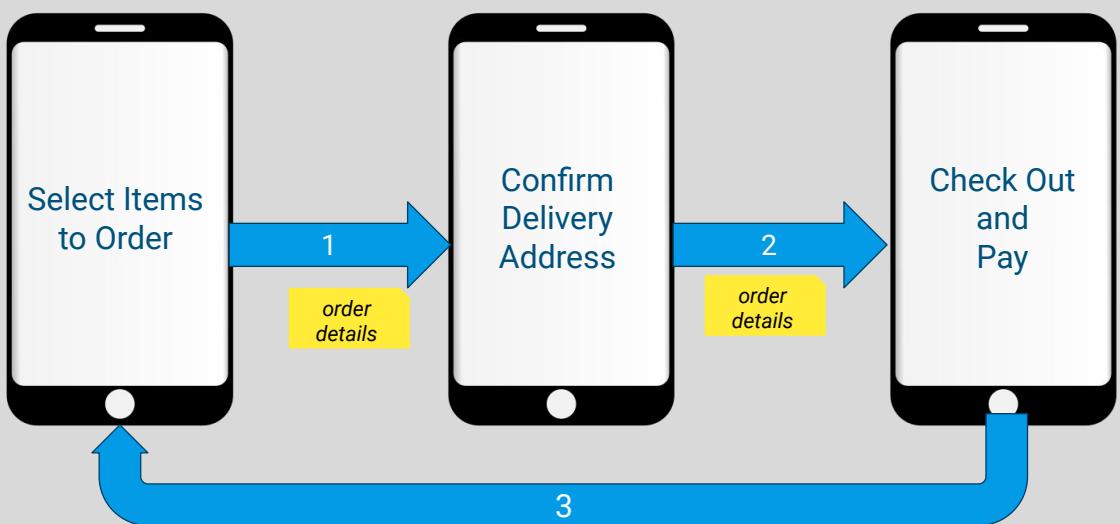


# navig·ate

---

1. plan and direct the **route** of a ship, aircraft, or other form of transportation, especially by using instruments or maps
2. travel on a desired course after planning a **route**
3. guide over a specific **route** or terrain
4. *move from one accessible page, section, or view of a file or website to another*

## Use Case #1: Navigate Forward with Data



## Use Case #2: Navigate Forward, Return with Data



## Activity Navigation + Compose

- Navigation Between Composable within a Single Activity
  - Passing data payload forward (from source to destination)
  - Returning data payload backward (from destination to source)
- Navigation Across Activities
  - The UI of each activity is built using Jetpack Compose
  - Passing data payload forward
  - Returning data payload backward

# UI Navigation in Jetpack Compose

---

## Elements of Navigation



Road Trip	UI Navigation
City of origin	@Composable Screen of origin
City of destination	@Composable Screen of destination
Map	Navigation Host
Roads	Routes
Driver	Navigation Controller

# Compose Navigation Router

- Required Components
  - Source/Destination: UI @Composable functions
  - A Navigation Host (@Composable) at the “top-level” Composable
  - An instance of a NavController
  - Define road to reach destination: entry point of each destination as a tuple: (*routename*, *composableName*)
- Similar to Routers in Web Apps
  - React Router
  - Vue Router

## Step 1: Prepare Your Trips

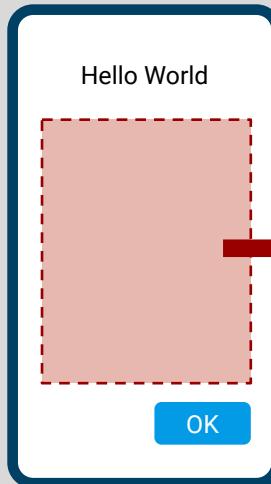
```
val navController = rememberNavController() // Decide who drives!!

NavHost (navController, startDestination = "____") {
    composable("tripToDetroit") {
        DetroitTour(navController)
    }
    composable("chicagoTour") {
        ChicagoSkyline(navController)
    }
    composable("lasVegas/{cashAmount}/{creditCard}") {
        var myCash = 0
        it.arguments?.let {
            myCash = it.getInt("cashAmount")
        }
        GambleInVegas(navController, myCash)
    }
}
```

```
@Composable
fun DetroitTour(nc: NavHostController)
{
    // More code here
}
```

# Navigation Host: “road space” for your trips

```
Column {  
    Text("Hello World")  
    val nc = rememberNavController()  
    NavHost(navController = nc) {  
        composable("one") {  
            FirstDestination()  
        }  
        composable("two") {  
            SecondDestination()  
        }  
    }  
    Button { Text("OK") }  
}  
  
@Composable  
fun FirstDestination() {
```



*This screen area will be used for rendering the UI of FirstDestination() or SecondDestination()*

## Step 2: Navigate To (a specific) Destination

```
NavHost (navController, startDestination = "____") {  
    composable("tripToDetroit") {  
        DetroitTour(navController)  
    }  
    composable("lasVegas/{cashAmount}/{creditCard}") {  
        var myCash = 0  
        it.arguments?.let {  
            myCash = it.getInt("cashAmount")  
        }  
        GambleInVegas(navController, myCash)  
    }  
}
```

```
Button(onClick = {  
    navCtrl.navigate("tripToDetroit")  
}) {  
    Text("DTW")  
}
```

```
Button(onClick = {  
    navCtrl.navigate("lasVegas/3000/1234 5678 xxxx yyyy")  
}) {  
    Text("Vegas")  
}
```

## Details of NavHost & Composables

```
NavHost(navController = nc,
        startDestination = "one") {
    composable("one") {
        FirstDestination(____, navCtrl = nc)
    }
    composable("two") {
        SecondDestination(____, navCtrl = nc)
    }
}
```

```
@Composable
fun FirstDestination(/* more params */,
    navCtrl: NavController)
{
    Button(onClick = {
        navCtrl.navigate("two")
    }) {
        Text("Go")
    }
}

@Composable
fun SecondDestination(/* more params */,
    navCtrl: NavController)
{
    navCtrl.popBackStack()
}
```

## Step 3: Return Home from Road Trip

# GitHub android-compose-navigation

---

Sending Data (Forward)  
via Route

---

## From MainScreen to TicketPurchase

```
NavHost(navController = nc, startDestination = "one") {  
    // Route #1  
    composable("one") {  
        MainScreen(___, navCtrl = nc)  
    }  
  
    // Route #2  
    composable("tickets/{numTix}/{creditCard}") {  
        // Unpack the args  
        val tix = it.arguments?.getString("numTix")  
        val cc = it.arguments?.getString("creditCard")  
  
        TicketPurchase(tix.toInt() ?: 0,  
                       creditNumber ?: "none",  
                       navCtrl = nc)  
    }  
}
```

```
@Composable  
fun MainScreen(___, navCtrl: NavController) {  
    Button(onClick = {  
        navCtrl.navigate("tickets/10/12345678_____")  
    }) {  
        Text("Confirm Purchase")  
    }  
}  
  
@Composable  
fun TicketPurchase (count: Int, payment: String,  
                   navCtrl: NavController) {  
}
```

## Sending Data Backward

---

## From TicketPurchase to MainScreen

```
NavHost(navController = nc, startDestination = "one") {  
    composable("one") {  
        val tx = it.savedStateHandle.get<String>("tixConfirmation")  
        it.savedStateHandler.remove<String>("tixConfirmation")  
        MainScreen(____, navCtrl = nc)  
    }  
  
    // Route #2  
    composable("two") {  
        TicketPurchase(____, navCtrl = nc)  
    }  
}
```

```
@Composable  
fun TicketPurchase (count: Int, payment: String,  
    navCtrl: NavController) {  
    /* inside a button click handler */  
    Button(onClick = {  
        navCtrl.previousBackStackEntry  
            ?.saveStateHandle  
            ?.set("tixConfirmation", "GTW451-99")  
        navCtrl.popBackStack()  
    }) {  
        Text("Confirm")  
    }  
}
```

# Type Safe Navigation

---

```
implementation("androidx.navigation:navigation-compose:2.8.1")
implementation("androidx.navigation:navigation-runtime-ktx:2.8.1")
```

# Navigation with Intent

---

## Navigation: Sending Data Payload Forward

```
// Without Compose
okButton.setOnClickListener {
    val toNext = Intent(this, NextActivity::class.java)
    toNext.putExtra ("atom", "Oxygen")
    toNext.putExtra ("weight", 15.99f)
    startActivity(toNext)
}

// With Jetpack Compose, inside a @Composable function
val thisContext = LocalContext.current
val thisActivity = thisContext as? Activity
Button(onClick = {
    val toNext = Intent(thisContext, NextActivity::class.java)
    toNext.putExtra ("atom", "Oxygen")
    toNext.putExtra ("weight", 15.99f)
    thisActivity?.startActivity(toNext)
}) {
    Text ("OK")
}
```

## Navigation: Sending Result (Backward)

```
// Destination Activity (without Compose)
class DestActivity: AppCompatActivity() {

    fun somButtonHandler() {
        // Prepare result and send it back
        val pack = Intent()
        pack.putExtra("spins", "_____")
        setResult(RESULT_OK, pack)
        finish()
    }
}
```

```
// Destination Activity (with Compose)
class DestinationActivity: ComponentActivity() {
    override fun onCreate(___) {
        super.onCreate(___)
        setContent {
            MyDestUI()
        }
    }

    @Composable
    fun MyComposableUI() {
        val thisContext = LocalContext.current
        val thisActivity = thisContext as? Activity
        Button(onClick = {
            // Prepare result and send it back
            val pack = Intent()
            pack.putExtra("spins", "_____")
            thisActivity?.setResult(RESULT_OK, pack)
            thisActivity?.finish()
        }) {
            Text("OK")
        }
    }
}
```

## Navigation: Return to Previous Activity

```
// Without Compose  
doneButton.setOnClickListener {  
    finish()  
}
```

```
// With Jetpack Compose, inside a @Composable function  
val thisContext = LocalContext.current  
val thisActivity = thisContext as? Activity  
Button(onClick = {  
    thisActivity.finish()  
}) {  
    Text ("Done")  
}
```

## Navigation: Receiving Data Payload

```
// Without Compose  
class NextActivity: AppCompatActivity() {  
    val vm: MyViewModel by viewmodels  
    private var theAtom: String = ""  
    private var theWeight: Float = 0.0f  
    override fun onCreate(z: Bundle) {  
        super.onCreate(z)  
        // Use theAtom and theWeight  
        // save theAtom and theWeight to a viewModel  
    }  
  
    override fun onResume() {  
        super.onResume()  
        theAtom = intent?.getStringExtra("atom")  
        theWeight = intent?.getFloatExtra("weight", 0.0f)  
    }  
}
```

```
// With Compose  
class NextActivity: ComponentActivity() {  
    override fun onCreate(z: Bundle) {  
        super.onCreate(z)  
        setContent {  
            val theAtom = intent?.getStringExtra("atom")  
            val theWeight = intent?.getFloatExtra("weight", 0f):  
                MyComposeableUI(theAtom, theWeight)  
        }  
    }  
  
    @Composable  
    fun MyComposeableUI(a: String?, w: Float?) {  
        // UI details go here  
    }  
}
```

# Navigation: Preparing for Backward Result

```
// Originating Activity (without Compose)
class OriginActivity: AppCompatActivity() {
    val nextLauncher = registerForActivityResult(
        ActivityResultContracts.StartActivityForResult()) {
        if (it.resultCode == Activity.RESULT_OK) {
            val ___ = it.data?.getStringExtra("spins")
        }
    }

    fun somButtonHandler() {
        // Transition to NextActivity & send data
        val toNext = Intent(this, NextActivity::class.java)
        nextLauncher.launch(toNext)
    }
}
```

```
// Originating Activity (with Compose)
class OriginActivity: ComponentActivity() {
    override fun onCreate(___) {
        super.onCreate(___)
        setContent {
            MyComposableUI()
        }
    }

    @Composable
    fun MyComposableUI() {
        val nextLauncher = rememberLauncherForActivityResult(
            ActivityResultContracts.StartActivityForResult()) {
            if (it.resultCode == Activity.RESULT_OK) {
                val ___ = it.data?.getStringExtra("spins")
            }
        }
        Button(onClick = {
            // Transition to NextActivity & send data
            val toNext = Intent(this, NextActivity::class.java)
            nextLauncher.launch(toNext)
        }) {
            Text("OK")
        }
    }
}
```